ATARI
COLLECTION 2
9 VIDEO GAMES
ATARI 2600 VIDEO GAME CARTRIDGE
RADAR LO
ATARI 7800 VIDEO GAME CARTRIDGE
The Ultimate Astral Classic
ASTEROIDS
ATARI 7800 VIDEO GAME CARTRIDGE
CENTIPEDE
ATARI 7800 VIDEO GAME CARTRIDGE
BASKETBRAWL
ATARI 7800 VIDEO GAME CARTRIDGE
PLANET SMASHERS
NEW
TARI
COMPUTER SYSTEM
TO DIAMONDS
ATARI
COMPUTER SYSTEM
REVENGE
ATARI 26
ealSports
TENNIS
FALCON
SOLARIS
DARK CHAMBER
EVERCADE

CONTENTS:

01 INTRODUCTION TO ATARI
02 ASTEROIDS
03 YARS REVENGE
04 AIR SEA BATTLE / BOWLING
05 DARK CHAMBERS / DESERT FALCON
06 DEMONS TO DIAMONDS
07 BASKETBRAWL
08 HAUNTED HOUSE / HUMAN CANNONBALL
09 MILLIPEDE / REAL SPORT TENNIS
10 PLANET SMASHERS
11 CENTIPEDE
12 SOLARIS / STREET RACER
13 SUBMARINE COMMANDER / WIZARD
14 RADAR LOCK
15 SPRINT MASTER
16 ALSO AVAILABLE

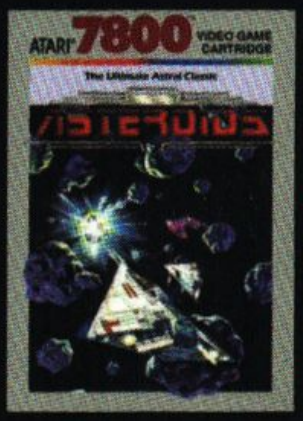
ABOUT ATARI

Atari, Inc., founded in Sunnyvale, California in 1972 by Nolan Bushnell and Ted Dabney. The company was a pioneer in arcade games, home video game consoles, and home computers. In 1977 Atari launched the legendary Atari 2600.

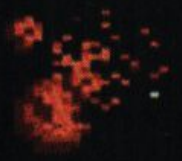
This was the first mass market home console and sold over 30 million units. Atari played a major role in shaping the electronic entertainment industry in the 1970s to the mid 1980s.

"Everyone who's ever taken a shower has an idea. It's the person who gets out of the shower, dries off and does something about it who makes a difference." – Nolan Bushnell

ASTEROIDS®



VERSION RELEASED: 7800 / 1987
DEVELOPER: Atari
PUBLISHER: Atari
ORIGINAL DESIGNER: Lyle Rains, Ed Logg and Dominic Walsh
GENRE: Shooter

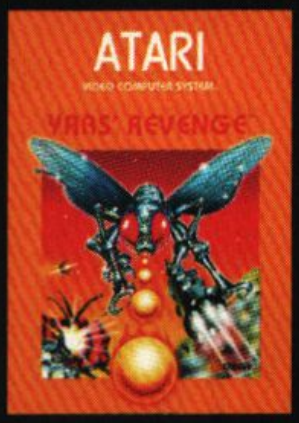


CONTROLS DIAGRAM:

ABOUT THE GAME:

You pilot a small ship among the black void of space and you have landed amidst a field of asteroids mindlessly bent on your destruction. Shoot them down, transform them into smaller and smaller pieces, and survive the debris in a game that has one goal and goal only outside of that: Get that score as high as possible!

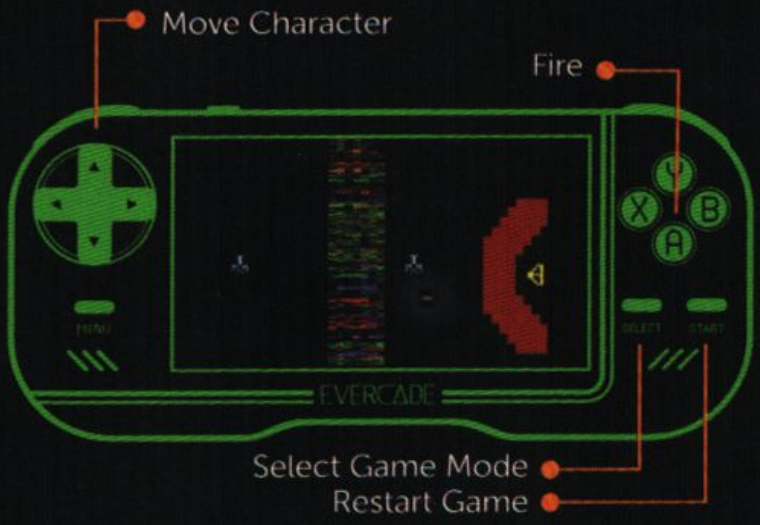
YARS' REVENGE®



ABOUT THE GAME:

The yars are under attack and the Razak system needs you to help save them from imminent destruction in this shooter that combines that 360-degree playfield mechanics of Asteroids with mechanics akin to Breakout and other classics. Nibble the shield and create your missile. Once you have a missile queued up, get ready to fire to send the enemy to oblivion!

CONTROLS DIAGRAM:



VERSION RELEASED: 2600 / 1982
DEVELOPER: Atari
PUBLISHER: Atari
ORIGINAL DESIGNER: Howard Scott Warshaw
GENRE: Shooter

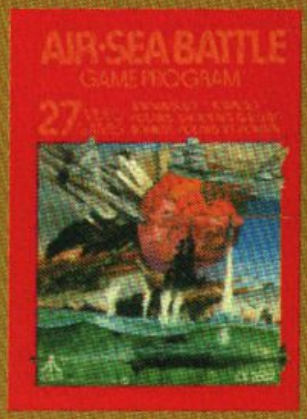
AIR-SEA BATTLE

CONTROLS DIAGRAM:

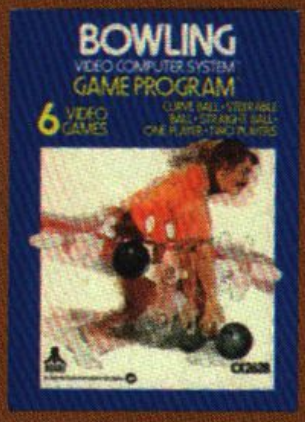
VERSION RELEASED: 2600 / 1983
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Fixed Shooter

NOTE:
This is primarily a two player game, but still playable as a single player game of skill.

ABOUT THE GAME:

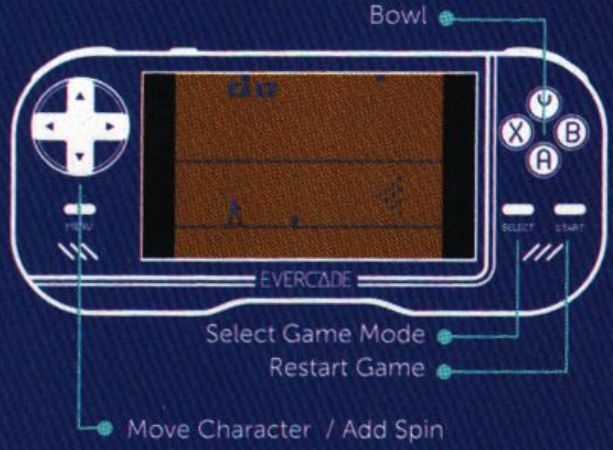


Missile command might have you taking out rogue ICBMs but have you ever considered how tough it must be to be a surface-to-air missile operator? Take out incoming air force combatants and bombers using ground-based missile launchers and artillery in two of the three major theaters of war.



BOWLING

CONTROLS DIAGRAM:



VERSION RELEASED: 2600 / 1984
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Sport

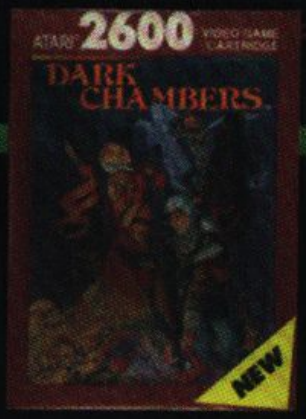
ABOUT THE GAME:

Will you be the king of the ten-pin alley or will you strike out in a bad way? Bowling brings what you love about the awkward-shoe-wearing sport and boils it down into the elements we all know and love: Scoring, winning, and shooting some turkeys.

DARK CHAMBERS

CONTROLS DIAGRAM:

VERSION RELEASED: 2600 / 1988
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Adventure



ABOUT THE GAME:

Making your way through a dangerous cavern is not the safest route many of us would take but it is the path of the hero in Dark Chambers, an early survival horror that tasks you with eliminating threats while also running away from them. If you think that's a management challenge, just remember how easy it is to get lost and you have all of the makings of a classic horror plot.

DESERT FALCON

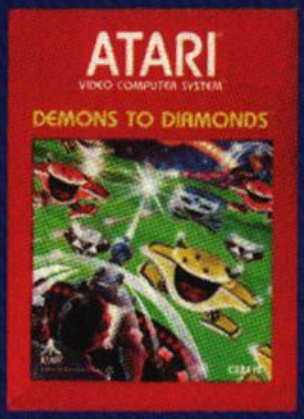
CONTROLS DIAGRAM:

VERSION RELEASED: 7800 / 1987
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Shooter

ABOUT THE GAME:

As a falcon flying over the desert and firing lightning from your beak, you might not think you have many problems in the world. That's until you encounter the first wave of enemies and realize just how much you have to face down!

DEMONS TO DIAMONDS™

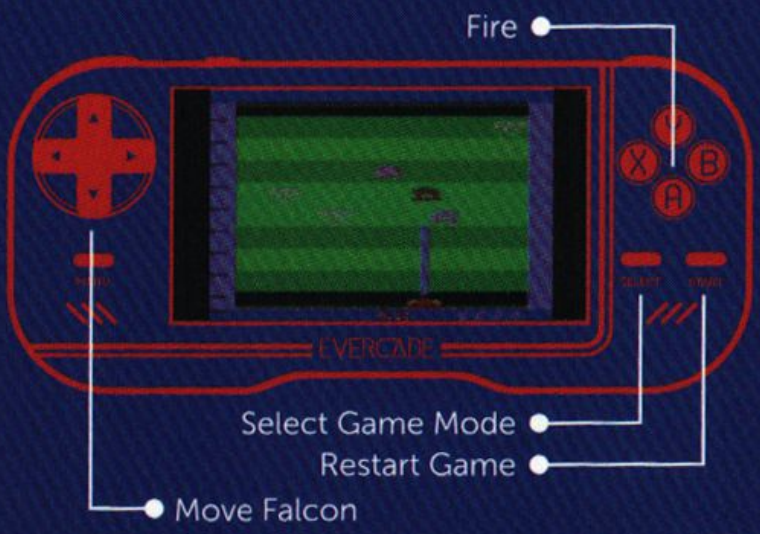


VERSION RELEASED: 2600 / 1982
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Shooter

ABOUT THE GAME:

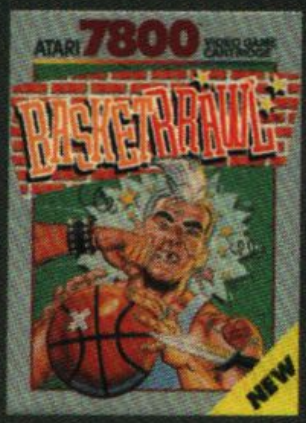
A scrolling shooter with multiple enemies on screen and only one of you, Demons to Diamonds is a points-chase but also a twitch-reflex game where mastery and skill really pay off in the later levels. Shoot the red enemies and avoid the white.

CONTROLS DIAGRAM:

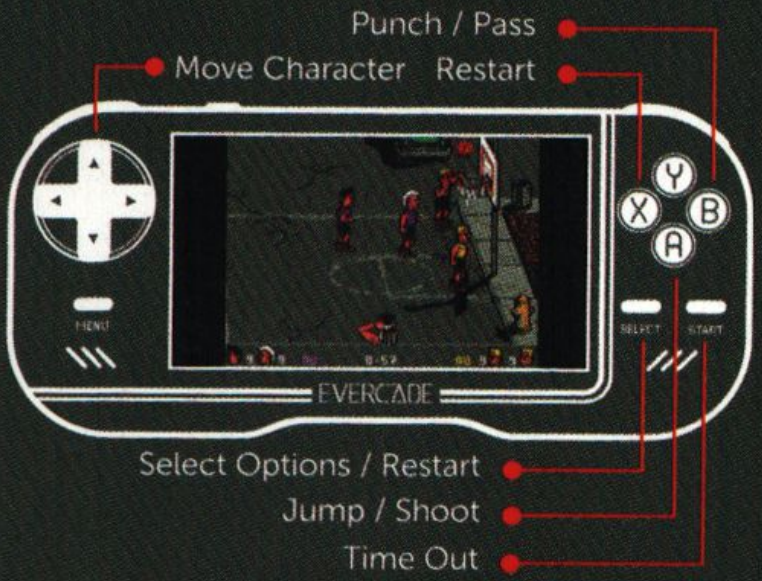


BASKETBRAWL

VERSION RELEASED:
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Sport



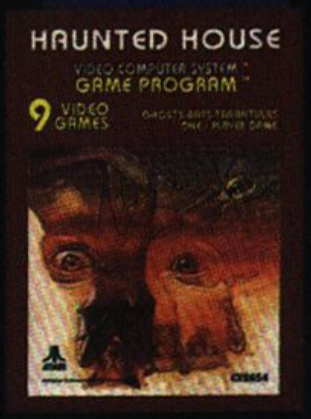
CONTROLS DIAGRAM:



ABOUT THE GAME:

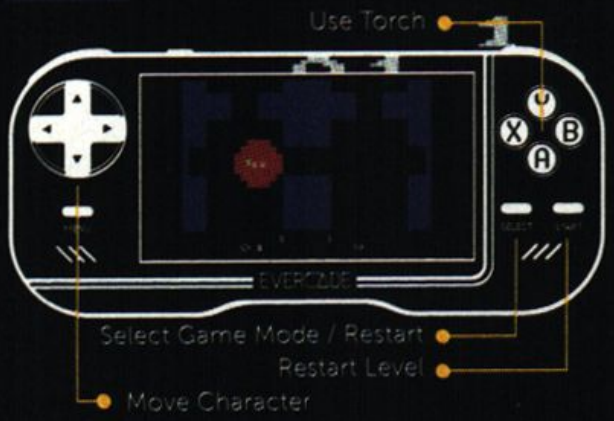
Bring those street smarts to the court and battle it all with both your passing, dribbling, and shooting skills as well as your fists in this arcade brawler mixed in with a sports game. Fast-paced action and a liberal interpretation of the rules make this Atari title innovative and unique in the early sports genre as well as a game that you'll want to play time and time again.

HAUNTED HOUSE®



VERSION RELEASED: 2600 / 1978
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Adventure

CONTROLS DIAGRAM:

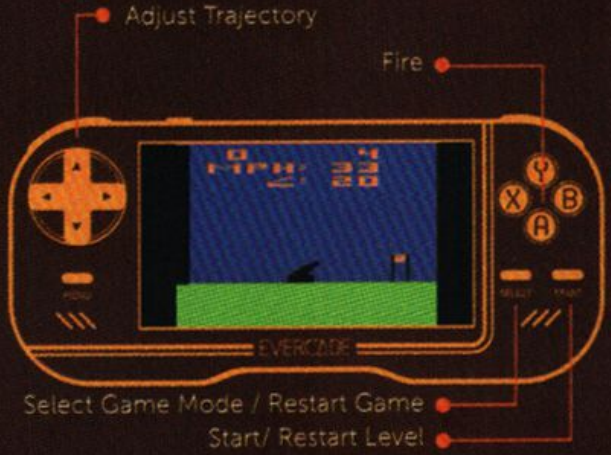


ABOUT THE GAME:

Surviving this house of horrors involves a good sense of a direction and a lot of paying attention to where the ghost is. He is both relentless and determined as you will have to be to escape his clutches in this early survival horror that uses color and layout to distinguish one floor and room from another.

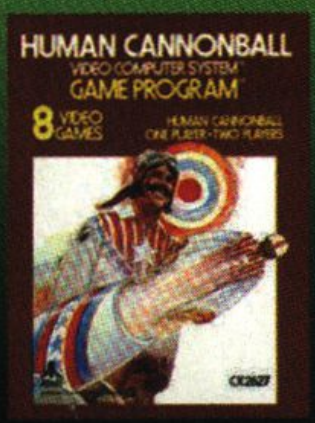
HUMAN CANNONBALL™

CONTROLS DIAGRAM:



ABOUT THE GAME:

The life of a stunt man is never dull and Human Cannonball makes it even more exciting (and less dangerous) for you. Shoot your pilot above the mark and get a high score by clearing the line while factoring in the degree of ascent and other factors.

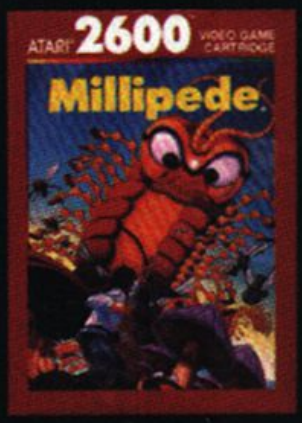


VERSION RELEASED: 2600 / 1978
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Simulator

Millipede®

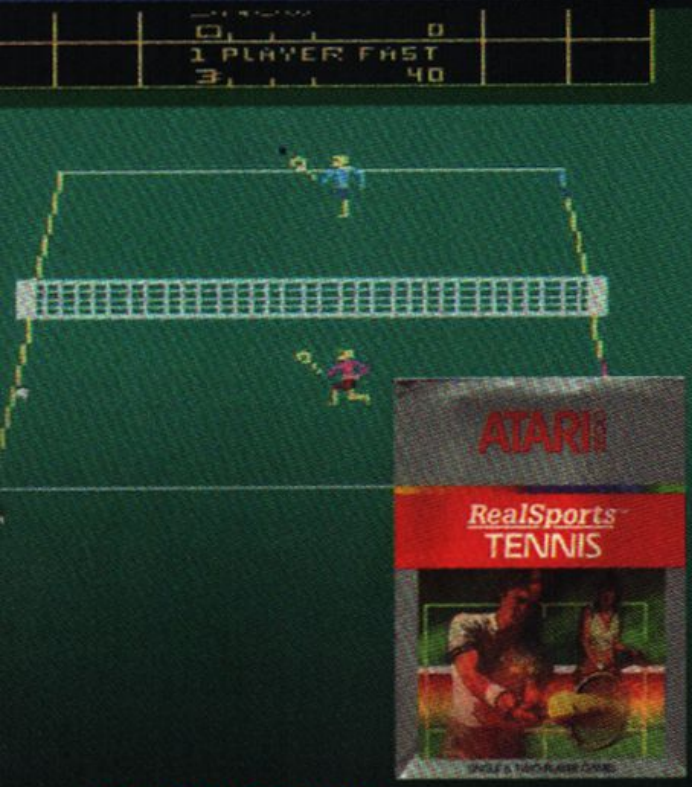
VERSION RELEASED: 2600 / 1984
DEVELOPER: Atari
PUBLISHER: Atari
ORIGINAL DESIGNER: Ed Logg
GENRE: Shooter

CONTROLS DIAGRAM:



ABOUT THE GAME:

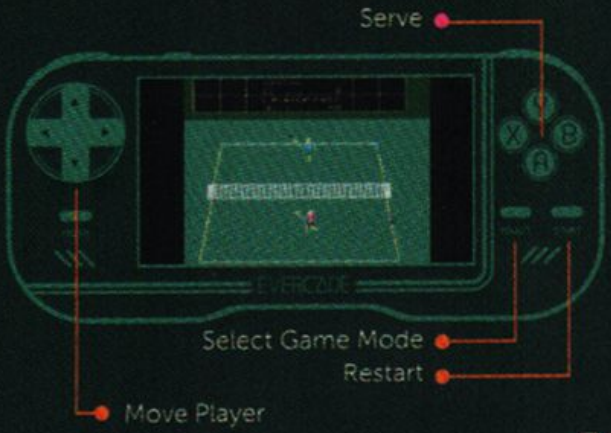
A millipede might have more legs than anything else out there but it also has an equal number of enemies as the invading insects overrun the land. You have to take them out while also avoiding getting caught up in a trap. An upgrade on centipede in many ways.



RealSports® TENNIS

VERSION RELEASED: 2600 / 1983
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Sports

CONTROLS DIAGRAM:



ABOUT THE GAME:

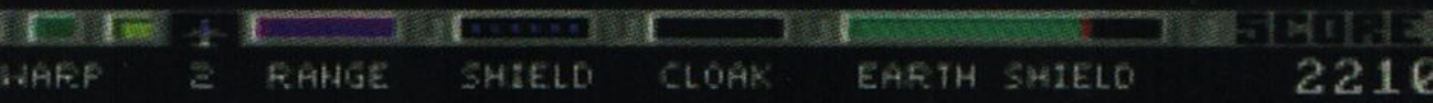
You can leave it all on the tennis court in this "real world" simulation of the popular gentleman's game from legendary designer Sean W. Hennessy. Even if you are not a fan of the game, the basic mechanics (which resemble Pong) will keep you playing for years.

PLANET SMASHERS

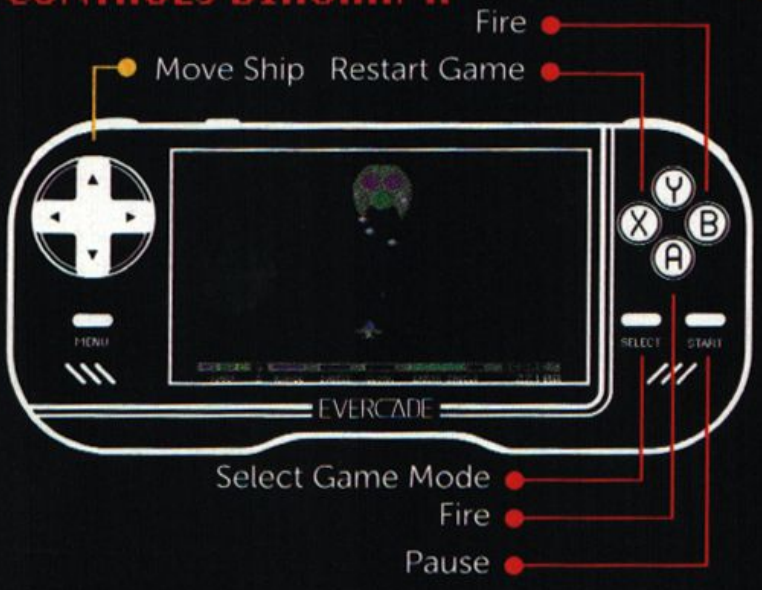
ABOUT THE GAME:

An arcade rail shooter that wants you to survive but also thrive as you obtain a high score from eliminating threats coming your way. Large, detailed sprites and an endless stream of enemies make Planet Smashers both classic and modern at the same time.

"EARTHLINGS BEWARE: ALIEN STARSHIP ATTACK!"



CONTROLS DIAGRAM:



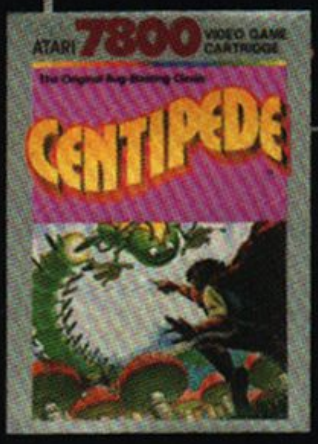
VERSION RELEASED: 7800 / 1989
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Shooter

TIPS:

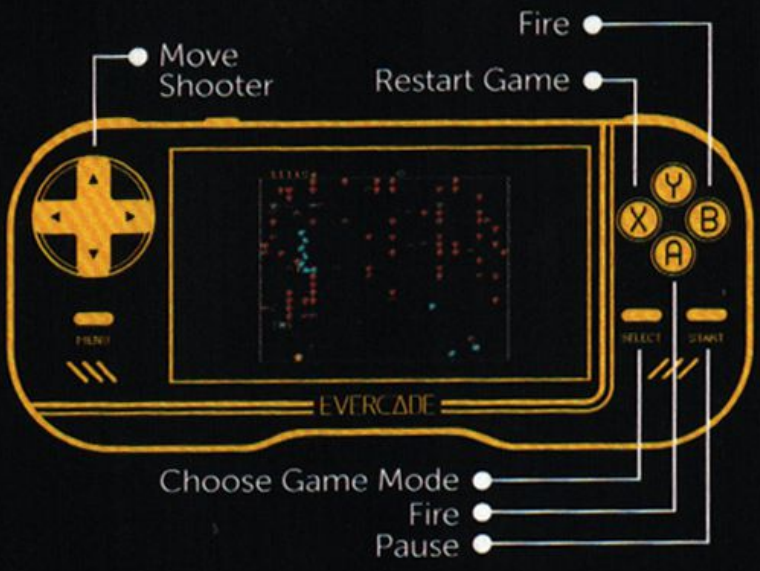
As you fire at cargo tokens they will change colour. Get three the same colour to speed to the end of each level.

CENTIPEDE®

VERSION RELEASED: 7800 / 1987
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Arcade Shooter



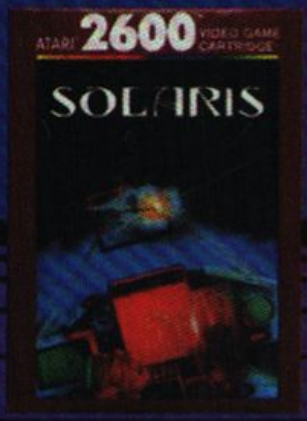
CONTROLS DIAGRAM:



ABOUT THE GAME:

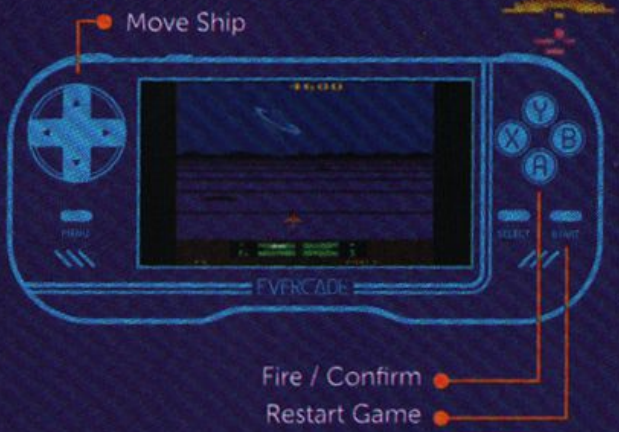
Centipede® on the 7800 was designed to be as close to the arcade version as possible, using the same graphics and game mechanics. Be prepared to be addicted to the button smashing action, of the best ever home port of the arcade game. Four skill levels are included in the game to challenge any player. Your objective is to defeat the evil insects that are out to get you, watch out for spiders and scorpions, both will deliver boosts to your scoring. Dona Bailey was one of the only female developers in gaming at that time and was integral to the success of this classic game.

SOLARIS



VERSION RELEASED: 2600 / 1986
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Space Combat Simulator

CONTROLS DIAGRAM:



ABOUT THE GAME:

One of the most impressive visual experiences on the Atari 2600, this space fighter has you flying across the surfaces of exotic planets and shooting down enemy fighters as they encroach upon you. Revolutionary for its time, Solaris' graphics are as avant garde today as they were then. The landscapes are not only alien and deadly but also beautiful. Of course, having a compelling game tying it all together just seals the deal where Solaris is concerned.

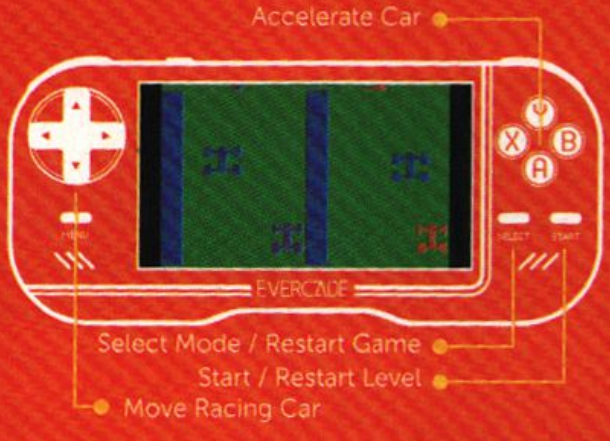
STREET RACER

ABOUT THE GAME:

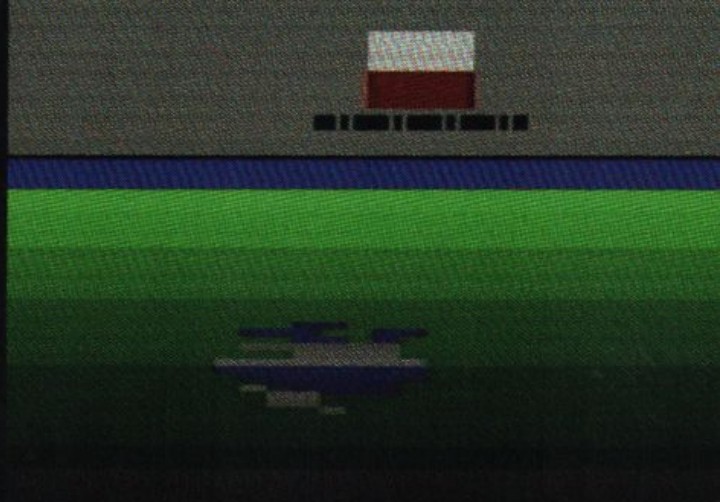
Racing on the streets happens to be a very dangerous thing but, as a street racer, you're used to that kind of thing in this minimalist rendition of the popular motorsport. Blazing fast speeds and roads packed with more competitors than you can imagine, Street Racer is classic arcade fun from the legendary Larry Kaplan and Atari.

VERSION RELEASED: 2600 / 1977
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Racing

CONTROLS DIAGRAM:

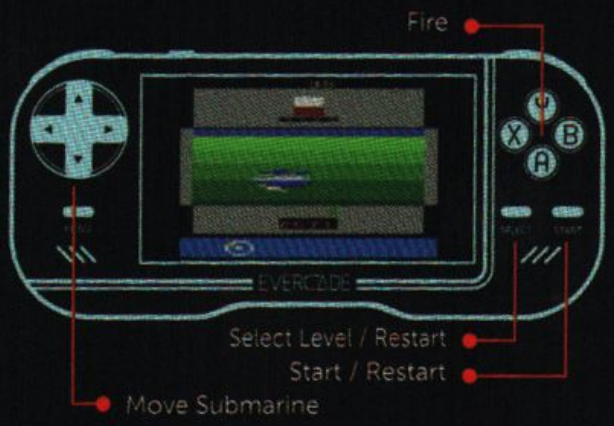


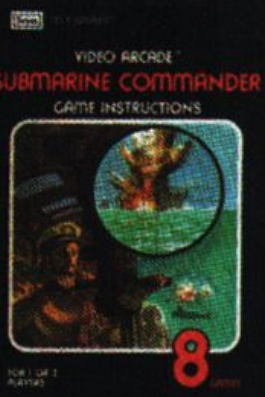
SUBMARINE COMMANDER®



VERSION RELEASED: 2600 / 1982
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Submarine Simulator

CONTROLS DIAGRAM:





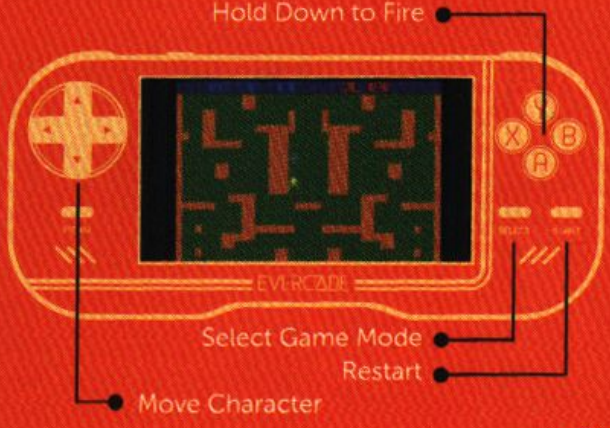
ABOUT THE GAME:

Sinking ships isn't as easy as you might think it is and surviving underneath the water is equally difficult. Such is the life of a submarine commander and you'll have to master both offense and defense in order to come out of the water alive in this classic.

WIZARD

VERSION RELEASED: 2600 / 1980
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Adventure

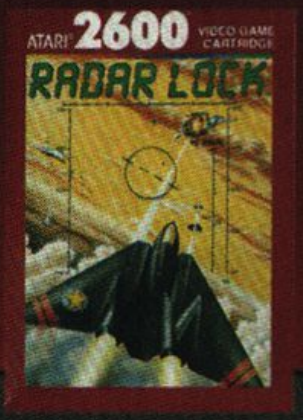
CONTROLS DIAGRAM:



ABOUT THE GAME:

Surviving this labyrinth might take more than just powerful magic. You'll also need your wits as the enemies grow ever more in number and get more aggressive with each passing moment. This was an unreleased prototype from 1980 which eventually became available in 2005.

RADAR LOCK™



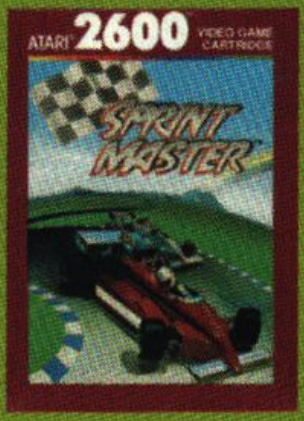
VERSION RELEASED:
2600 / 1989
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Combat Simulator

ABOUT THE GAME:

A flight combat simulator that uses graphics similar to Solaris. The perfect title for the fighter pilot in all of us, Radar Lock is high-speed action on the small screen.

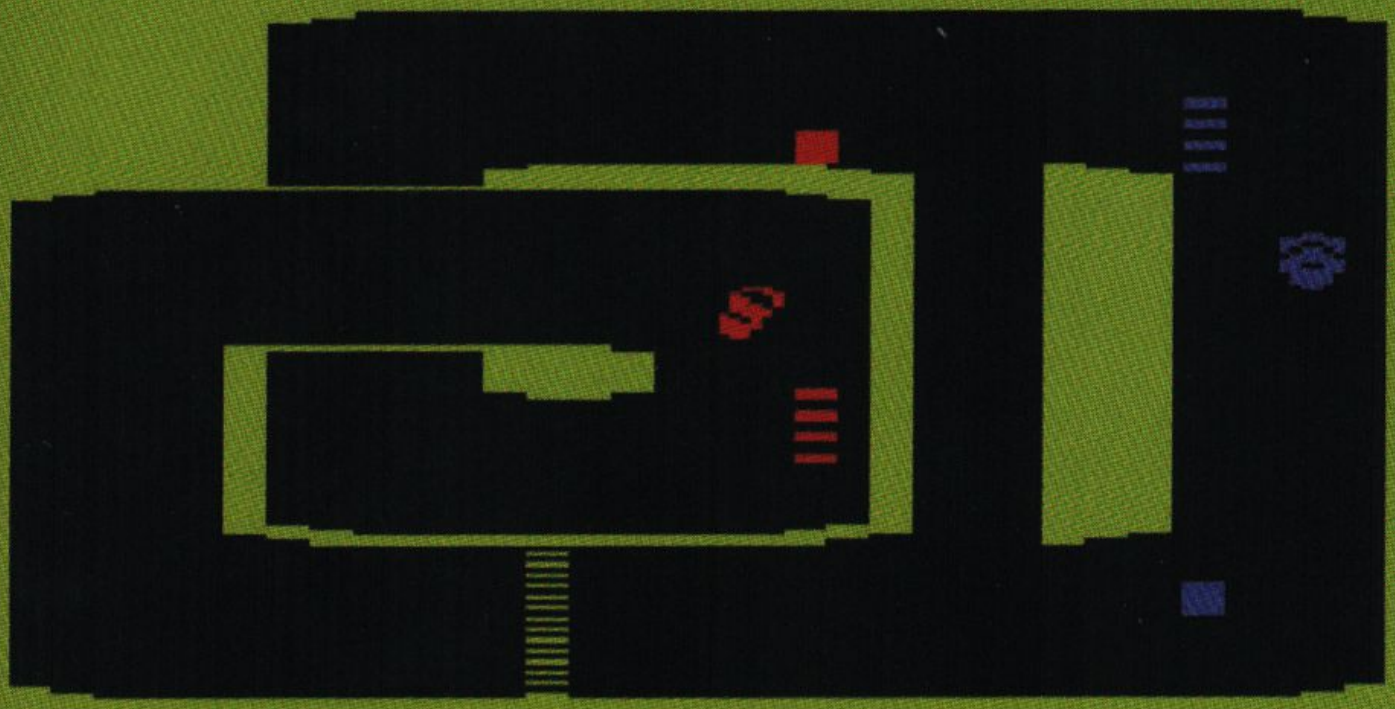
CONTROLS DIAGRAM:

SPRINT MASTER

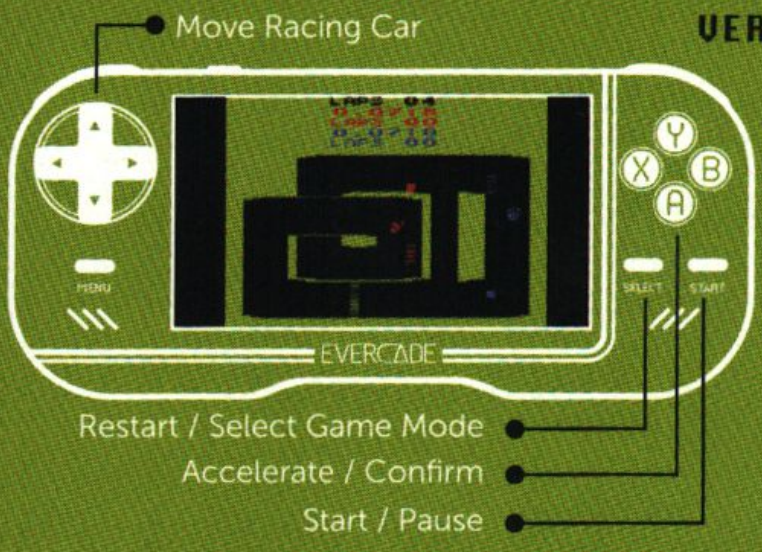


ABOUT THE GAME:

Racing an RC car around a track in endless loops might not sound like the most complex gameplay mechanic and it isn't but don't underestimate just how fun it is. The red car and the blue car vie for dominance on a black circle and only one can be crowned winner while the other is inevitably a loser.

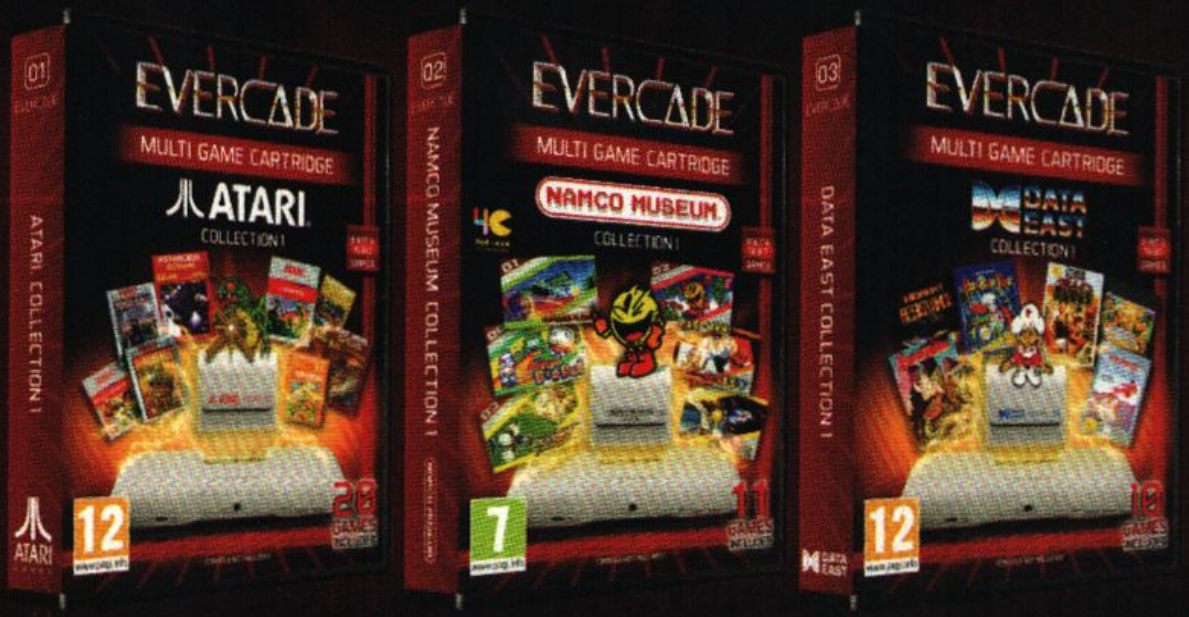


CONTROLS DIAGRAM:



VERSION RELEASED: 2600 / 1988
DEVELOPER: Atari
PUBLISHER: Atari
GENRE: Racing

MORE COLLECTIONS AVAILABLE



01 ATARI

02 NAMCO MUSEUM

03 DATA EAST

04 Interplay

06 NAMCO MUSEUM

07 Interplay

FOR MORE INFORMATION VISIT

EVERCADE.CO.UK

08 MEGA CAT STUDIOS 09 PIKO 10 TECHNOS

GAME OVER

BLAZE ENTERTAINMENT | EVERCADE

MADE IN CHINA. DESIGNED IN THE UK.
BLAZE ENTERTAINMENT, VENTURE HOUSE, LETCHWORTH, SG6 2HW, UK
FOR MORE INFORMATION VISIT BLAZERETRO.COM

/evercaderetro evercaderetro @evercaderetro

© 2020 Atari and the Atari logo are registered trademarks owned by Atari Interactive, Inc. or its affiliates. All individual
Atari game names and logos are trademarks or registered trademarks of Atari Interactive, Inc. or its affiliates.

Millipede
PAC-MAN
Galaga
KARATE CHAMP
EVERCADE
RETRO GAMES CONSOLE
CELEBRATE THE CLASSICS
BAD DUDES
ATARI 7800
EVERCADE
BOOGERMAN
ATARI
EVERCADE
EVERCADE
EVERCADE
ATARI
7800